

SUBJECT:PRODUCT

KS4 CURRICULUM PLAN 2021-22

KS3 Knowledge and key skills

YEAR 10	AUTUMN 1	AUTUMN 2	SPRING 1	SPRING 2	SUMMER 1	SUMMER 2
TOPIC	<i>SeaLife</i>	<i>SeaLife</i>	<i>SeaLife</i>	<i>SeaLife</i>	<i>SeaLife</i>	<i>SeaLife</i>
Knowledge	Make recorded observations of key imagery associated with theme to create detailed moodboards. Gain an understanding of colour, design, imagery and techniques relevant to three-dimensional design used.	Select appropriate artists and designers whose work relates to chosen theme. Explore the construction methods through analysis and practical experiments, making contextual links to help develop own ideas.	Referencing mood boards and designers research the process of experimentation and techniques will be explored using wood, metal, plastic etc. Identify success and refine ideas through model making and written evaluations.	Focus on developing design ideas for a final outcome based on research boards and practical experiments. Identify suitable key features and successes to include when refining a final idea.	Make recorded observations of SeaLife Jewellery. How ideas, feelings, forms, and purposes can generate responses that address specific needs be these personal or determined by external factors such as the requirements of an individual client's expectations, needs of an intended audience or details of a specific commission	Gain a practical understanding of three-dimensional making practise. Apply research and techniques to create own prototype designs and develop own ideas. Review and refine work.
Skills	Record ideas, observations, insights using a range of media and techniques including drawing, functional and aesthetic products presentation, photography and written analysis developing use of subject specific vocabulary.	Present information creatively on a research moodboard. Develop a focused and deep understanding of designer and artistic styles by experimenting with techniques and methods used, and forming personal evaluative opinions. Explore modelling and construction used by the designers.	Through a series of workshops specific three-dimensional making skills and mixed media techniques will be explored, developed and refined. Technical skills will be covered including use of the wood and metal tools/machines. Techniques will be combined to create developed personal intention.	Ensuring a personal response that utilises skills and clearly develops on from research and experiments. Ongoing refinement and evaluation of final outcome to ensure intentions are realised.	Present all research holistically showing understanding of research. Creative three-dimensional presentation will be developed combined with SeaLife inventiveness and links to the work of designers. In depth evaluative analysis.	Personal response - evaluation of own and others work, making informed decisions, developing and creating outcomes to realize intentions
Key Vocab	OBSERVATION, FORMAL ELEMENTS, EXPLORE, PRIMARY SOURCE	INVESTIGATE, PRESENTATION	MIXED MEDIA EXPERIMENTS, DEVELOPMENT, REFINEMENT	CRITICAL REFLECTION	PERSONAL RESPONSE, EVALUATION, IDEA DEVELOPMENT	OBSERVATIONS, RECORDING

Key Knowledge Transfer

YEAR 11	SUMMER 2	SUMMER 1	SPRING 2	SPRING 1	AUTUMN 2	AUTUMN 1
TOPIC		<i>Externally Set Task</i>	<i>Externally Set Task</i>	<i>Externally Set Task</i>	<i>Display</i>	<i>Display</i>
Knowledge		Current Year 11 - NO EXTERNALLY SET TASK 2022 Consolidation of coursework for assessment. Current year 10 - Select and respond to a task set by AQA.	Current Year 11 - NO EXTERNALLY SET TASK 2022 Consolidation of coursework for assessment. Current year 10 - Select and respond to a task set by AQA.	Current Year 11 - NO EXTERNALLY SET TASK 2022 Consolidation of coursework for assessment. Current year 10 - Select and respond to a task set by AQA.	Understand how to be selective when designing and producing a final outcome. Focus on mastering quality of specific skills that can be utilised in final outcome and also clearly develops on from research.	Identify strengths and make Display stand/box to present practical work to allow for more time to finalised designs to be explored. Focus on design ideas supplemented with further practical research if needed.
Skills					Ensuring a personal response that utilises skills and clearly develops on from research and experiments. Ongoing refinement and evaluation of final outcome to ensure intentions are realised.	Further experimentation and refinement of selected techniques only. Focus on creating a finished quality, making decisions about colour, material suitability and outcome.
Key Vocab					REFINEMENT, PERSONAL RESPONSE	IDEA DEVELOPMENT, SUSTAINED, FOCUSED